# 2ND WORKSHOP ON APPROXIMATE COMPUTING (WAPCO 2016)

In conjunction with HiPEAC 2016, Prague, 18-20 January 2016 http://wapco.inf.uth.gr

## CALL FOR PAPERS

HOME

PROGRAM

## PAST WORKSHOPS

# Workshop Description

Research in the last few years has focused on approximate computing as a means to overcome the energy scaling barrier of computer systems. Energy savings can be achieved by utilizing the inherent error resilience of algorithms in many application domains such as signal processing, multimedia, data analytics and computational engineering, among others. Indeed, fully accurate arithmetic in specific phases of those applications may have only a marginal effect on output quality, especially if combined with error correction frameworks such as iterative refinement. Thus, accurate execution may be traded off with lower energy consumption by providing the ability to scale supply voltage below nominal values or to use lower precision arithmetic (i.e. 8 or 16 bit). Moreover, accurate reliability assessment can help identifying vulnerabilities in the hardware and the software and thus guide system-level design decisions that can take advantage of an application's inherent tolerance.

Designing such systems in a general-purpose computing environment requires a holistic view of all layers from algorithms, programming models, system software, and hardware down to the transistor level. This full-day workshop, the second in its series, which is organized in conjunction with HiPEAC 2016, is an inter-disciplinary effort to bring together researchers from the areas of mathematics, computer science, computer and electrical engineering to discuss challenges, risks and opportunities of approximate computing in all design layers.

Papers will be published online in this website, but not in proceedings. Submitting to WAPCO will not preclude future publication opportunities.

We are soliciting original papers on topics that include but are not limited to the following:



### Important Dates

Nov 13, 2015:	Submission deadline
Dec 4, 2015:	Notification of decision
ТВА	Final manuscript due

### Submission guidelines

Research papers should aim for 6 pages including references. Position papers and short notes should aim for 2 pages. Papers should be submitted in pdf format. You will find the paper submission site at this link.

All submitted papers must use one of these formatting templates of IEEE Computer Society:

• MS Word

- Formal and mathematical methods for approximate computing
- Programming languages and models for approximate computing
- Compiler and system software support for approximate computing
- Hardware support for approximate computing
- Hardware-software interaction for approximate computing
- Applications that can benefit from approximate computing
- Simulation and modeling techniques for approximate computing
- Position papers on the potential and limitations of approximate computing

#### **General Chair**

Nikolaos Bellas University of Thessaly, Greece

#### **Program Chairs**

George Karakonstantis Queen's University Belfast, UK Costas Bekas IBM Research - Zurich **Dimitris Gizopoulos** University of Athens, Greece

### **Program Committee**

Dimitrios Nikolopoulos	Queen's University Belfast, UK
Andy Burg	EPFL, Switzerland
Uwe Naumann	RWTH-Aachen, Germany
Christos D. Antonopoulos	University of Thessaly, Greece
Spyros Lalis	University of Thessaly, Greece
Peter Debacker	IMEC, Belgium
Frederick Vivien	INRIA, France
Will Sawyer	CSCS, Switzerland
Vincent Heuveline	University of Heidelberg, Germany
Thomas Ludwig	University of Hamburg and DKRZ
Enrique Quintana - Orti	Universitat Jaume I de Castellon, Spain
Pedro Trancoso	University of Cyprus
Stefano Di Carlo	Politecnico di Torino

#### open in browser PRO version Are you a developer? Try out the HTML to PDF API

#### LaTeX

### Contact information

Contact the General Chair for questions.

Giorgio Di Natale	CNRS, Montpellier
Antonio Gonzalez	UPC, Barcelona
Ramon Canal	UPC, Barcelona
Sek Chai	SRI, International, USA
Lukas Sekanina	Brno University of Technology, Czech Rep.